

# Ultimate TV Quiz Show Games Pack

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# PowerPoint Ultimate TV Quiz Show Games Help

### OVERVIEW

The PowerPoint Ultimate TV Quiz Show Games Pack contains 10 PowerPoint training games based on current or old TV Game Shows and a free bonus Awards & Certificates program. These games are tested to work on all PowerPoint versions 2002 and above. Games included are:

- Are You Smarter Than?
- Deal Quiz Show
- Hollywood Tic Tac Dough
- InJeopardy Quiz Show
- Mazing Race Quiz Show
- Millionaire Wannabe
- Money Taxi Quiz Show
- Survival Quiz Show
- Tribal Feud Quiz Show
- Wheel of Wealth

The Ultimate TV Quiz Show Pack also includes a bonus free program:

- Awards & Certificates which includes over 30 color certificates and over 20 black & white certificates.

## Hyperlinks and Custom Animations

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### HYPERLINKS AND CUSTOM ANIMATION

These games take advantage of hyperlinks to move between slides or perform other special functions. Do not delete any buttons as this may negatively affect the functionality of the games. Games are played in their entirety in PowerPoint presentation or slide show mode, exiting slideshow mode will reset all the Custom Animation and links. This will reset the current scores, questions used and any other Custom Animations found in the game.

## General Editing

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### GENERAL EDITING

These files are not protected and are designed to be edited as needed. ***Always work from a copy of the original game so any changes or edits can be easily fixed by starting again from the original game file.***

## Common Features

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### COMMON FEATURES (Not found in every game but in most games)

Most games share some common features in them. They include:

1. Introduction. This is an animated introduction with background music. It is designed to allow your program to begin with a bang, and tells all participating to get ready to have some FUN!
2. Icebreaker. This is an optional icebreaker which can be used to introduce the players.
3. Finale. Let's celebrate with some music and animation at the end of your program. Images can be edited, personalized and customized.
4. Prize Selector. The optional PS button lets your winners choose a prize from 3 hidden choices. You, of course, can edit our suggested prizes.
5. Questions. Most questions are multiple choice but may also be quickly modified to become True/False questions. Enter your own training program questions on these slides. There are 20 questions per game.
6. Additional Information or Exercises. These optional slides allow you to enter additional information about your question topic or run a short exercise to support the question. Using these slides allows you to expound on the question, and to present new information to your group as you play the game. Here are some screen shots and notes about each of the individual games.

Below are sample game screens from various games to demonstrate how the different game features operate.

**Game rules for each individual game are found within each individual game.**

## Game Intros

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### **GAME INTROS**

Most of the games have a flashy intro that helps to “hype” the game for your group and get everyone excited. Don’t forget to enter the team or players’ names on these intro slides. Intros consist of animation and lively music.

## Ice Breaker Slides

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### ICE BREAKER SLIDE



Several of the games have a built in ice breaker which can be used at the beginning of a game or meeting. See the instructions on each ice breaker for how they work.



# Home Slides

## HOME SLIDE

All games will have a Home slide to get things started. Typically you'll return to the Home slide after posting scores for each question.



Edit topic boxes to customize the game name or question categories.

Buttons at the bottom of the screen will take you to the game's instructions, and Finale.

Remember to keep the game in slide show mode while playing. Moving into edit mode will reset the question buttons and scoring. If you need to revisit a question simply use the "Return to Question" button. The scoreboard is found at the top of the screen. Post scores after each question.

Most scoreboards will use custom animation to keep score. Click on the transparent buttons to add points. Click through the 0 to 9 sequence to correct an error. Caution: Exiting sideshow mode will reset all of the scores.

Before playing, don't forget to enter your team or players' names on this slide as well. It's quick and easy to do, so you can even allow teams to come up with their own team names.

# Question Slides

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## QUESTION SLIDES

An optional 30 second timer (top right corner of slide) is available to help move the game along. Click on the correct answer to advance.



The trainer can easily click and type to enter questions, correct and incorrect answers on each slide. Note: correct answer positions vary from slide to slide and may be edited, or repositioned if you prefer.

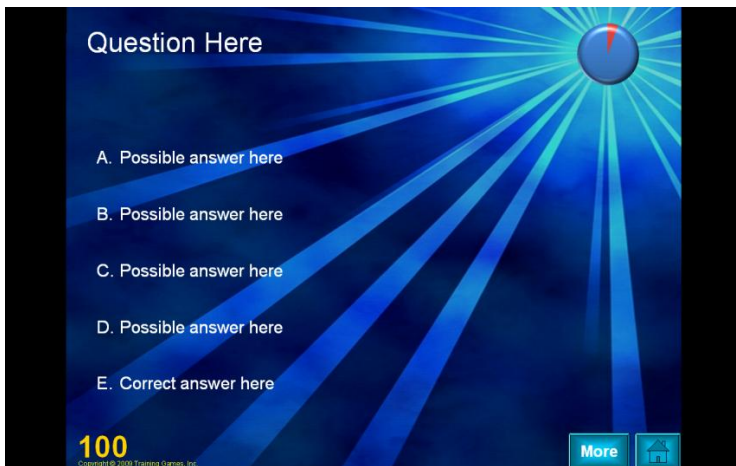
It is also possible to change the question format to a True/False or open-ended question by deleting (3) possible answer boxes & leaving a True/False or Correct/Incorrect alternative.



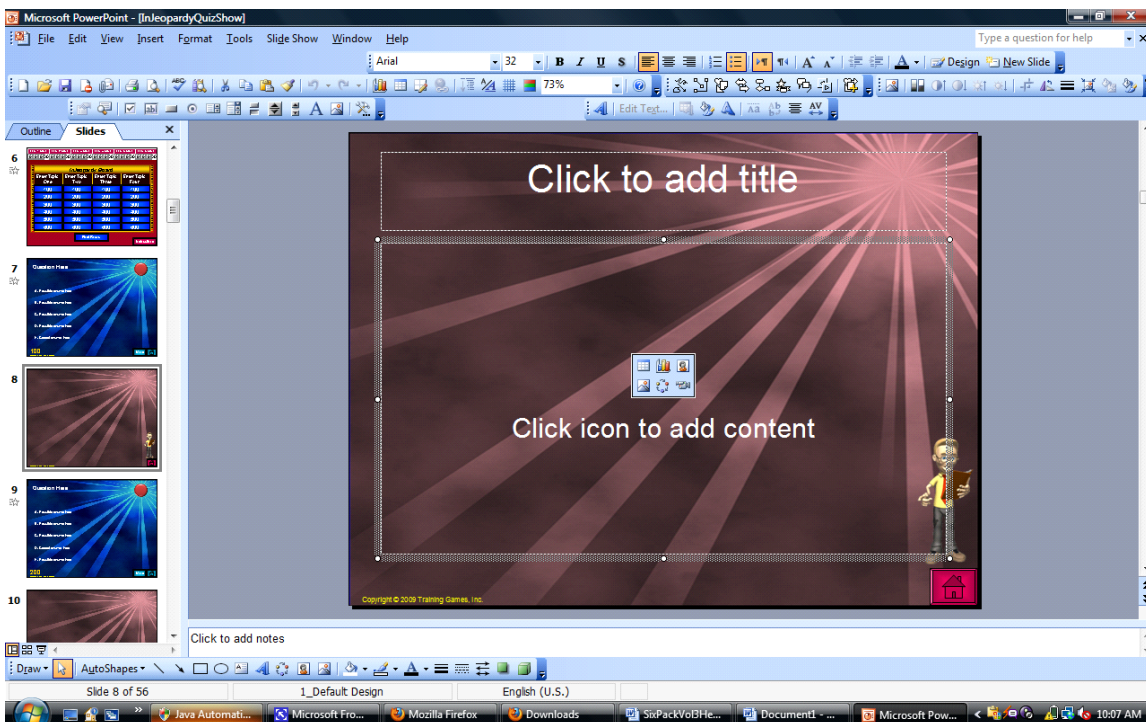
Here is an example of a format changed to a True/False question. This same format can be used for an open-ended question by changing the True/False to Correct/Incorrect and placing the correct answer on the More slide.

## Information and Exercise Slides

### INFORMATION AND EXERCISE SLIDES



Most of the games provide “MORE” slides for additional information. The “MORE” button moves to a slide designed to provide the trainer with an area in which they can expound on the current question or introduce a participative exercise. In this way your TGI games become a highly effective tool for not only grabbing attention, but for introducing new information, and allowing trainees to more meaningfully engage with your program content. Consequently TGI games are not only great for reviewing program materials, but are useful to deliver program information while increasing learner retention.



From these slides, you can return to the Home slide and continue playing the game. On the left you'll see pictured a “MORE” information slide.

## Prize Slides

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### PRIZE SLIDES



Most games provide a way to award prizes at the end of a game. Trainers can enter their own prizes and let the winners choose a prize randomly. Prizes can be a real prize or perhaps a whimsical prize such as a longer coffee break or applause from the opposing team/s.

Clicking on the Prize Selector button from the Home slide will show a short congratulations slide with music and animation before letting you select your prize. This is a great way to end a game.

## Organization License

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### ORGANIZATION LICENSE (OUR BEST VALUE)

**WHO SHOULD PURCHASE THIS LICENSE:** This license should be purchased if you wish to share the Training Games Inc. game applications (PowerPoint format/template) with other trainers, managers, teachers or instructors within your organization (up to 20 trainers). Licensed trainers and other organization licensees can develop a multitude of different training program games from the Training Games templates, inputting different questions and graphics, and then saving each under a different name for future training program use.

#### **License Agreement Details:**

This license allows the purchaser to share the purchased game applications (PowerPoint file formats) from Training Games Inc. with up to 20 individual trainers, managers, teachers, instructors within your organization. The purchaser may transfer licenses to other organization members, but must manage assigned licensees within the organization so as not to exceed 20 licensees at any one time. Additional Organization licenses may be purchased from TGI if distributing to more than 20 individuals within your organization.

This license allows the licensed trainer to utilize the Training Game products with as many training participants as required. However this license prohibits the licensee from sharing the original or modified files developed using the application (PowerPoint templates) with other non-licensed individuals inside or outside of your organization.

This license allows each licensee to place the applications on up to three computers that they either own, or that have had assigned to them by their organization. These computers must be under the immediate control of the appointed licensee.

This license does not limit or restrict the number of individuals that can be trained using the games purchased from Training Games Inc. within a classroom situation, or an on-line meeting.

This License does NOT allow purchasers to sell or distribute the games purchased from Training Games Inc. either through the Internet or via file transfer to individuals inside or outside of your organization.

With any purchase of a TGI product (except Super Saver products) you will also receive access to our Members Only web-page containing free PowerPoint games, ice breakers and team builders as well as interesting training articles.

Product Upgrades - Free product upgrades for all NEW version releases.

Technical Support - Contact us anytime for on-line product support.

### INDIVIDUAL LICENSE

**WHO SHOULD PURCHASE THIS LICENSE:** This license should be purchased for a single trainer. It can be used in a classroom training situation or for an on-line training meeting (the game is played on the trainer's computer while players view remotely). The licensed trainer can develop a multitude of different training program games from the Training Games formats/templates, inputting different questions and graphics, and then saving each under a different name for future training program use. An individual in an organization can purchase an Individual License but is prohibited from sharing the programs purchased with anyone else in or out of the organization.

**License Agreement Details:**

This license allows the licensee to utilize the Training Game products with as many training participants as required. However this license prohibits the licensee from sharing the original or modified files developed using the Training Game Inc. product (PowerPoint file format/template) with other individuals inside or outside of your organization. An individual license must be assigned to (1) person and once assigned the license cannot be transferred to another person. Purchasing a second Individual license for the same product automatically converts the license to an Organization license.

This license allows the licensee to place the TGI applications on up to three computers that they either own, or that have had assigned to them by their organization. These computers must be under the immediate control of the appointed licensee.

This license does not limit or restrict the number of individuals that can be trained using the games purchased from Training Games Inc. within a classroom situation, or an on-line meeting.

This License does NOT allow purchasers to sell or distribute the games purchased from Training Games Inc. either through the Internet or via file transfer to individuals inside or outside of your organization.

With any purchase of a TGI product (except TGI Super Saver products) you will also receive access to our Members Only web-page containing free PowerPoint games, ice breakers and team builders as well as interesting training articles.

Product Upgrades - Free product upgrades for all NEW version releases.

Technical Support - Contact us anytime for on-line product support.

## Distribution Option

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### DISTRIBUTION OPTION

**WHO SHOULD PURCHASE THIS OPTION:** This monthly option should be purchased in addition to your games from Training-Games Inc. when you want to share or sell a customized TGI game or games via download link, file transfer or posting to the Internet/intra-net for others inside or outside of your organization.

**Option Agreement Details:**

Distribution options are only available from the Training-Games.com website but can be purchased for any Training Games products purchased from our website or from an authorized affiliate distributor.

Purchaser is granted the right to distribute or sell custom created training games using the Training Games Inc. game formats/templates. Distribution can be via download link, email, file transfer or posting to the intra-net/ Internet. The purchaser is also granted the right to invite site visitors from both inside and outside of their organization to download and/or play the game.

Distribution or sale of these custom training games will be authorized for as long as the purchaser is paying the monthly subscription rate for the correct number of games for sale or distribution. When the monthly subscription is canceled, all custom training games must be removed as needed and no further distribution or sale is authorized.

The Distribution Option must be purchased for the number of customized games that the purchaser wants to sell or distribute. Purchaser must send TGI an email with the Internet address of all such games posted for distribution or sale on the Internet, as well as inform TGI of planned selling locations and venues.

Any game developed from a Training Games Inc. product, must be fully customized with the purchaser's proprietary edits, questions, content, and graphics and cannot be sold or distributed as the originally purchased game from TGI or its affiliate distributors. The Purchaser shall hold harmless and indemnify Training Games Inc. for any challenge or legal action related to or arising from its distribution or sale of the modified Training Game Inc. product.

Training Games inc. will charge the purchaser every month for the number of games selected for sale or distribution (via the Internet or any other planned selling/distribution location). Note: A game is defined as one game format/template as designed and developed by Training Games Inc. along with the proprietary questions, content and graphics edited or added into the game by the licensee.

A Pay pal account is automatically establish with the initial subscription for the Distribution Option, so that the purchaser, at their convenience, may discontinue the automatic payment on-line. Training Games, Inc. is not responsible for refunding monthly payments that the purchaser has failed to cancel.

Either the purchaser or seller (Training Games Inc.) may terminate this agreement at any time should this Distribution Option be no longer required or shown to be beneficial to either the purchaser or the seller (Training Games Inc.).

### Examples of How the Distribution Option May be Used

Bob is trainer/consultant for Consumers First, a training company that specializes in customer service training for large casinos in Las Vegas. He uses a TGI Jeopardy Game to introduce key training concepts and as a fun review at the end of his program. He also makes the entire PowerPoint game available to each class participant on CD for \$50. Employee managers love the fact that they can use the game in future meetings to reinforce the great customer service concepts Bob has introduced to them. On average, Bob sells 7 – 10 games per session and pays TGI \$50/month for the game! Profits \$300 - \$450 per Month.

Pacific Telephone has 2000 employees and was looking for a way to make their training more interactive, fun and engaging. Using a Training Games Inc. game format they developed a "You Could Be A Millionaire" training Game. Employees go to the game on Pacific's website, and click to play. Pacific employee managers download the game and play a team version at the end of each of their training meetings. The employees love playing the game so much managers are asking the company to post additional games on the site. No direct profits but an option that is not normally available when using some else's products.

Margret is a 10th grade teacher at West Valley High school. She has a reputation for finding innovative ways to introduce her students to new information. Recently Margret used the Training Games Inc. "DEAL?" Game to teach her students about the American Revolutionary War. Other teachers saw what Margret was doing and wanted a copy of the game. Margret only purchased an individual license from TGI and in good conscience she had to refuse their request. Then she saw that TGI offered a Distribution Option. Margret purchased the option, and not only gave the game to her fellow history teachers, but also placed the game on a teacher supply selling site. Margret gained the admiration of the West Valley School District and also now has a supplemental income from her on-line game sales!

Sally has a training company with a great web-site. She wants to increase her profits so she creates 10 exciting games using her training content and Training Games templates. She signs up for a Distribution option for 10 custom games and pays \$150 per month. She is averaging selling 1 game a week for each of the 10 games at \$30 each. Her monthly profits average \$1,140.



### SUPPORT

Please contact us at [support@training-games.com](mailto:support@training-games.com) for additional questions or concerns. We very much appreciate your interest in our products and appreciate your thoughts, comments and program recommendations.